

Progression Map for Maths EYFS -Year 2

| | <u>EYFS – Reception</u> | <u>Year 1</u> | <u>Year 2</u> |
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| Number and Place Value | Count reliably with numbers from 1 to 20 | count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number | count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward |
| | Count reliably with numbers from 1 to 20 Recognise numbers from 1-20 Read numbers from 1-20 in numerals | count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens | |
| | Say the number which is one more or one less than a given number (within 20) | given a number, identify one more and one less | Find 1 or 10 more or less than a given number |
| | Place the numbers 1 to 20 in order | use the language of: equal to, more than, less than (fewer), most, least | compare and order numbers from 0 up to 100; use <, > and = signs |
| | Recognise, create and describe patterns | identify and represent numbers using objects and pictorial representations including the number line | identify, represent and estimate numbers using different representations, including the number line |
| | Recognise numbers from 1-20 Read numbers from 1-20 in numerals | read and write numbers from 1 to 20 in numerals and words. | read and write numbers to at least 100 in numerals and in words |
| | <u>No equivalent objective for EYFS</u> | Begin to recognise the place value of numbers beyond 20 (tens and ones) | recognise the place value of each digit in a two-digit number (tens, ones) |
| Addition and Subtraction | Count an irregular amount of objects to ten Count reliably with numbers from 1 to 20 | represent and use number bonds and related subtraction facts within 20 | recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 |
| | Using quantities and objects, they add and subtract two single-digit numbers and count on or back to find the answer | add and subtract one-digit and two-digit numbers to 20, including zero | add and subtract numbers using concrete objects, pictorial representations, and mentally, including: <ul style="list-style-type: none"> * a two-digit number and ones * a two-digit number and tens * two two-digit numbers * adding three one-digit numbers |

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| | <p>Understand addition as combining two or more groups to make a larger group</p> <p>Understand subtraction as take away</p> <p>Begin to record number stories using number sentences</p> | <p>read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs</p> | <p>show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot</p> |
| | <p>Begins to identify and solve own mathematical problems based on own interests and fascinations.</p> | <p>solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \square - 9$</p> | <p>recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.</p> <p>solve problems with addition and subtraction:</p> <ul style="list-style-type: none"> * using concrete objects and pictorial representations, including those involving numbers, quantities and measures * applying their increasing knowledge of mental and written methods |
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| Multiplication and Division | <p><u>No equivalent objective for EYFS</u></p> | <p>count in multiples of twos, fives and tens</p> | <p><i>count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward</i></p> |
| | <p>Understand that doubling is adding the same number to itself and that it is multiplying by 2 Understand that halving is sharing into two equal portions and that this is dividing by 2</p> | <p>Recall and use doubles of all numbers to 10 and corresponding halves</p> | <p>recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers</p> |
| | <p><u>No equivalent objective for EYFS</u></p> | <p><u>No equivalent objective for Year 1</u></p> | <p>show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot</p> |
| | <p>Solve problems involving doubling, halving and sharing</p> | <p>solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher</p> | <p>solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts</p> |

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| Fractions | Understand that halving is sharing into two equal portions and that this is dividing by 2 | recognise, find and name a half as one of two equal parts of an object, shape or quantity recognise, find and name a quarter as one of four equal parts of an object, shape or quantity | recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity |
| | <u>No equivalent objective for EYFS</u> | <u>No equivalent objective for Year 1</u> | write simple fractions e.g. $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$. |
| Measurement | Use everyday language to talk about size, distance, weight, capacity and time Use everyday language to compare quantities and objects | compare, describe and solve practical problems for: * lengths and heights [e.g. long/short, longer/shorter, tall/short, double/half] * mass/weight [e.g. heavy/light, heavier than, lighter than] * capacity and volume [e.g. full/empty, more than, less than, half, half full, quarter] * time [e.g. quicker, slower, earlier, later] | compare and order lengths, mass, volume/capacity and record the results using >, < and = |
| | | measure and begin to record the following: * lengths and heights * mass/weight * capacity and volume * time (hours, minutes, seconds) | choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels |
| | Use everyday language to talk about time | sequence events in chronological order using language [e.g. before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] | compare and sequence intervals of time |
| | Use everyday language to talk about time | tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. | tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times. |

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| | | recognise and use language relating to dates, including days of the week, weeks, months and years | know the number of minutes in an hour and the number of hours in a day. |
| | Use everyday language to talk about money | recognise and know the value of different denominations of coins and notes | recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value |
| | | | find different combinations of coins that equal the same amounts of money |
| | solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change | | |
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| Geometry: Properties of Shape | Begin to use mathematical names for 'flat' 2-D shapes, and mathematical terms to describe shapes Select a particular named 2-D shape | recognise and name common 2-D and 3-D shapes, including: * 2-D shapes [e.g. rectangles (including squares), circles and triangles] * 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres]. | identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line |
| | Begin to use mathematical names for 'solid' 3-D shapes, and mathematical terms to describe shapes Select a particular named 3-D shape | | identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces |
| | | | identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid] |
| | | Sort objects, numbers and shapes to a given criterion and their own | compare and sort common 2-D and 3-D shapes and everyday objects |
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Progression Map for Maths EYFS -Year 2

| Maths Progression Map | | | |
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| Geometry: Position and Direction | Recognise, create and describe patterns | describe position, direction and movement, including half, quarter and three-quarter turns. | use mathematical vocabulary to describe position, direction and movement including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise) |
| | <u>No equivalent objective for EYFS</u> | Recognise and create repeating patterns with objects and shapes | order and arrange combinations of mathematical objects in patterns and sequences |
| Statistics | <u>No equivalent objective for EYFS</u> | Present and interpret data in block diagrams using practical equipment | interpret and construct simple pictograms, tally charts, block diagrams and simple tables |
| | <u>No equivalent objective for EYFS</u> | Ask and answer simple questions by counting the number of objects in each category | ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity |
| | <u>No equivalent objective for EYFS</u> | Ask and answer questions by comparing categorical data | ask and answer questions about totalling and comparing categorical data |